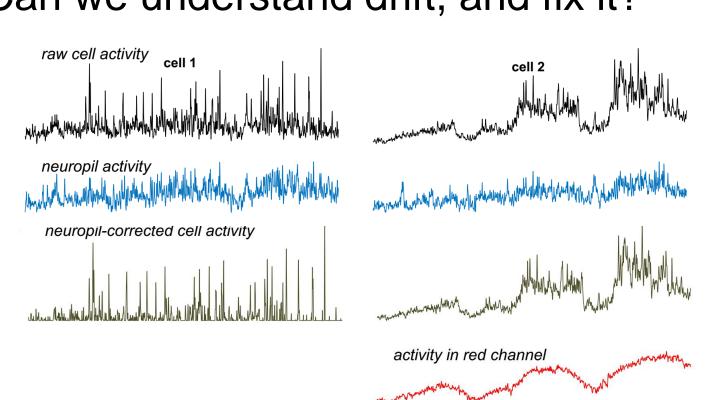
Drift correction for electrophysiology and two-photon calcium imaging

Marius Pachitariu*, Carsen Stringer*, Nick Steinmetz, Matteo Carandini, and Kenneth D Harris





Understanding "drift"

Slow drift can be non-rigid

Fast drift is mostly rigid (phew!)

Electrophysiology Two-photon

Up and down jitter, bigger than in

Tissue relaxation after probe Temperature changes, hemodynamics, inflammation insertion, hemodynamics **Behaviorally induced Behaviorally induced**

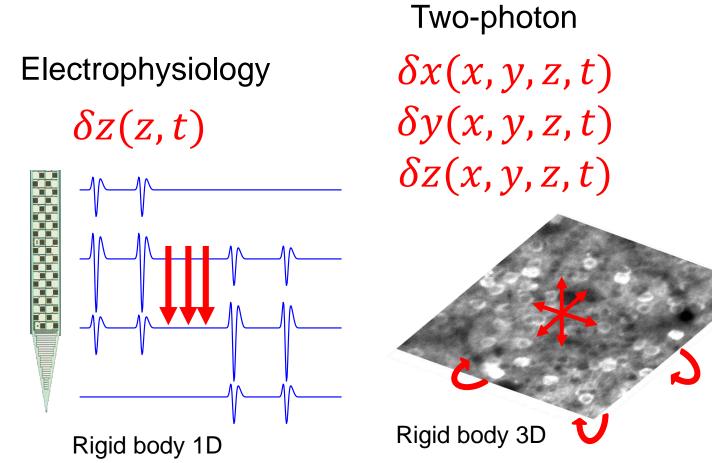
Mostly translation, but also rotational

Engineering a fix for drift:

We design **generative models** that capture the effect of drift on the raw recorded data.

We use these models to infer the drift. given the data.

Enforcing rigidity on fast timescales allows us to estimate drift from noisy data.



To do list:

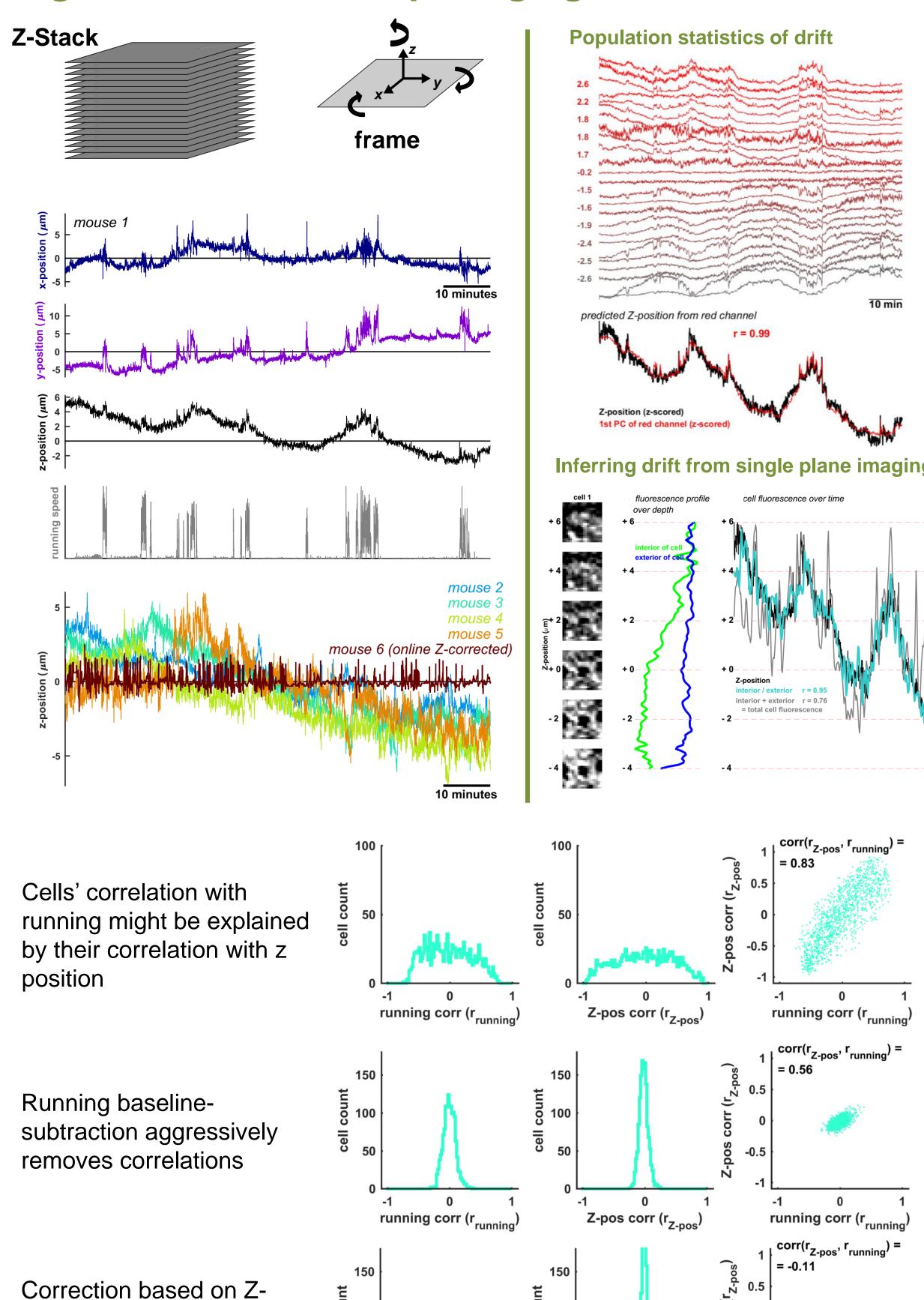
- once we know the drift, can we devise fast & accurate interpolation methods to re-align data? we think so
- is the **sampling** of Neuropixels dense enough? probably

hhmi janelia

 do you need to align 2p imaging data online? yes & we have code

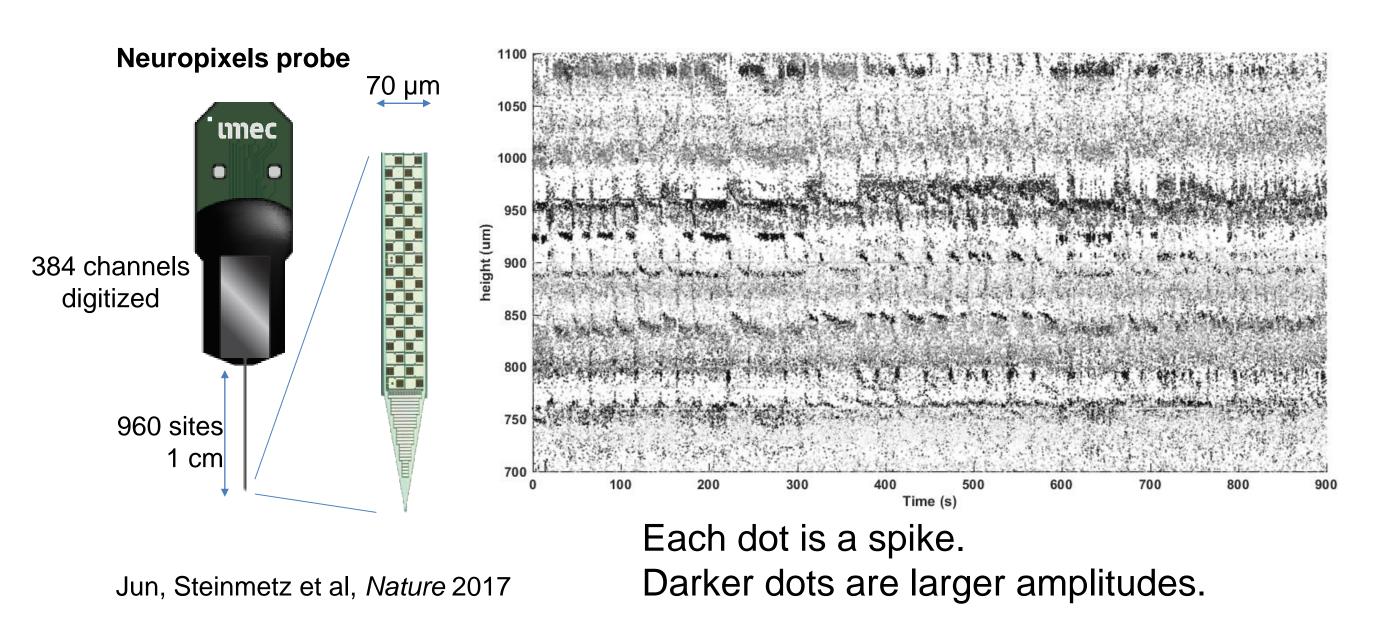
Signatures of drift in 2p imaging

position is more effective



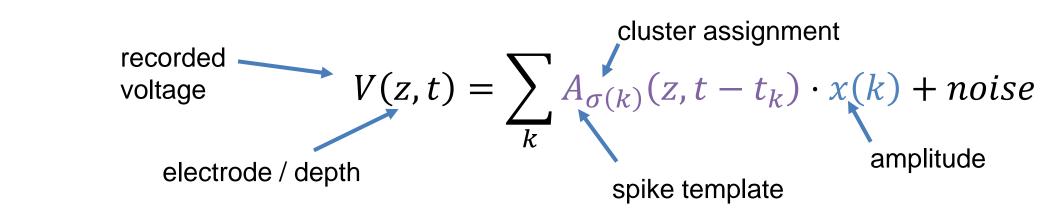
Z-pos corr (r_{z-pos}

Signatures of drift in electrophysiology



Estimation of drift through generative models

Generative model for spike sorting: Kilosort



Waveform model:

$$A_j = U_j * V_j^T$$

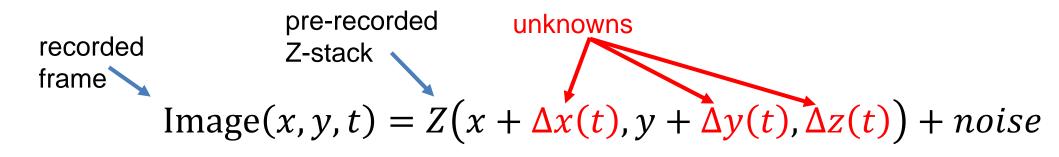
Drift in the spatial mask:

$$U_{\sigma(k)}^{t}(z, 1:3) = U_{\sigma(k)}(z - \Delta z(z, t), 1:3)$$

 Δz changes slowly over space and time:

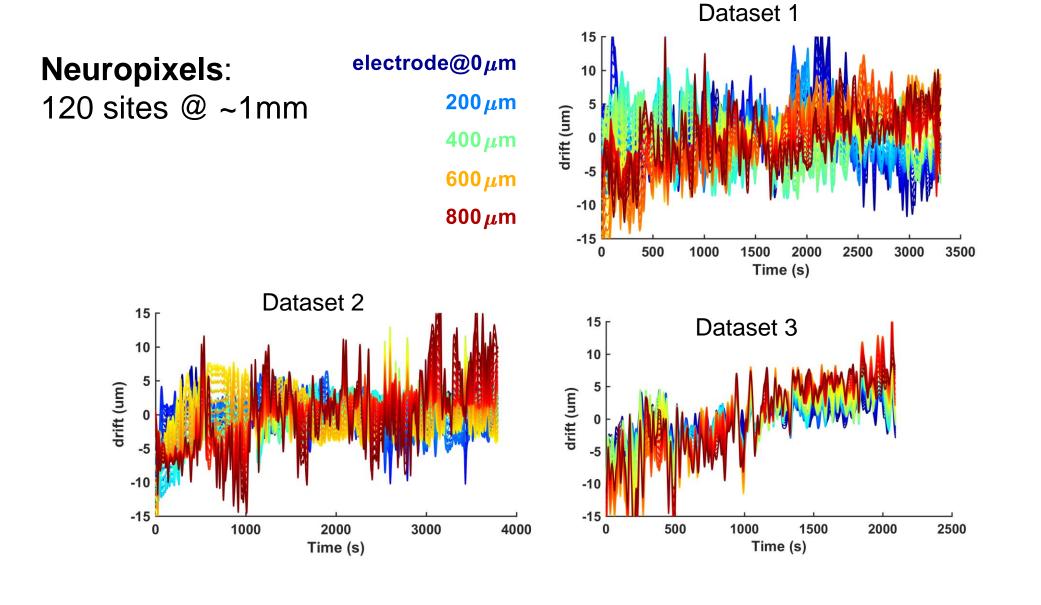
minimize
$$||d_z(z_1, t_1) - d_z(z_2, t_2)||^2$$
, where $t_1 \approx t_2$, $z_1 \approx z_2$

Two-photon generative model: rigid 3D translation

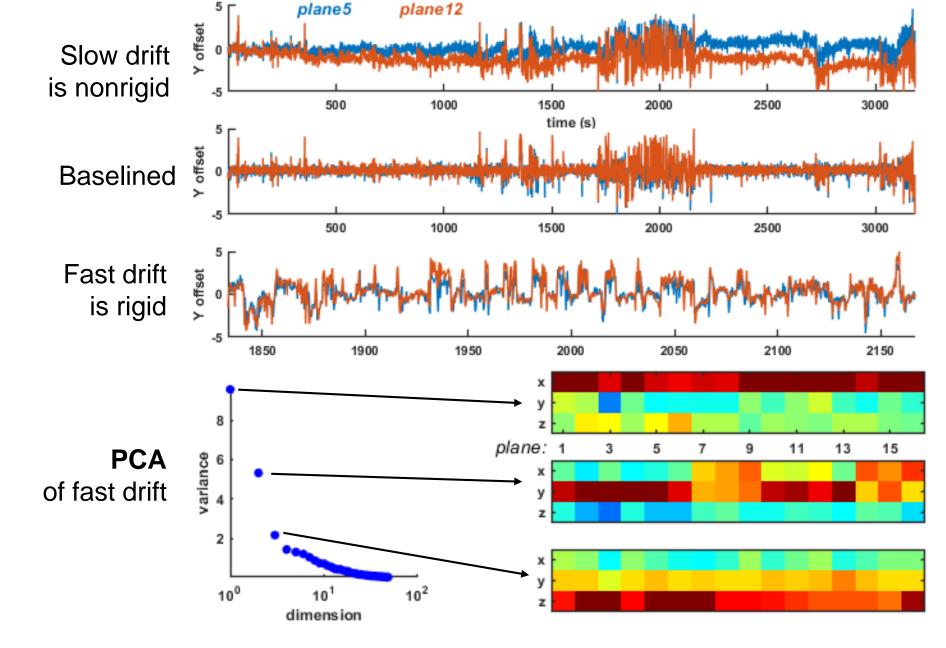


- we ignore activity dependence
- we additionally whiten and low-pass the frames and z-stack

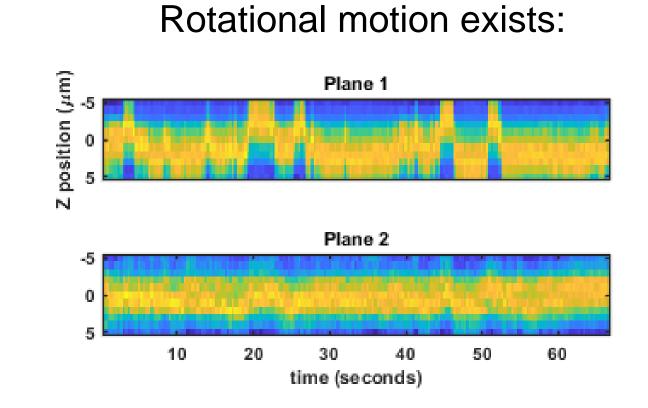
Spatiotemporal statistics of drift

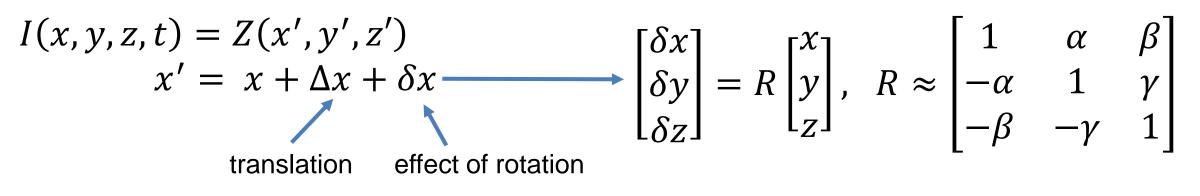


Two-photon mesoscope



Rigid, rotational motion is well-approximated by a linear model

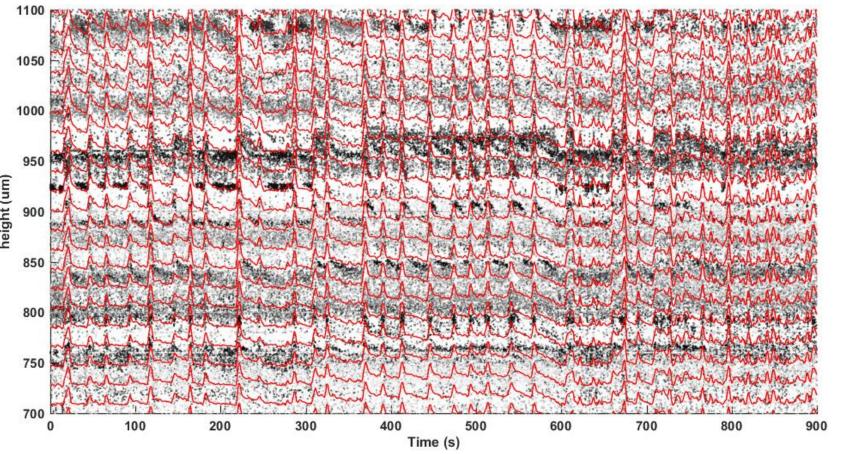




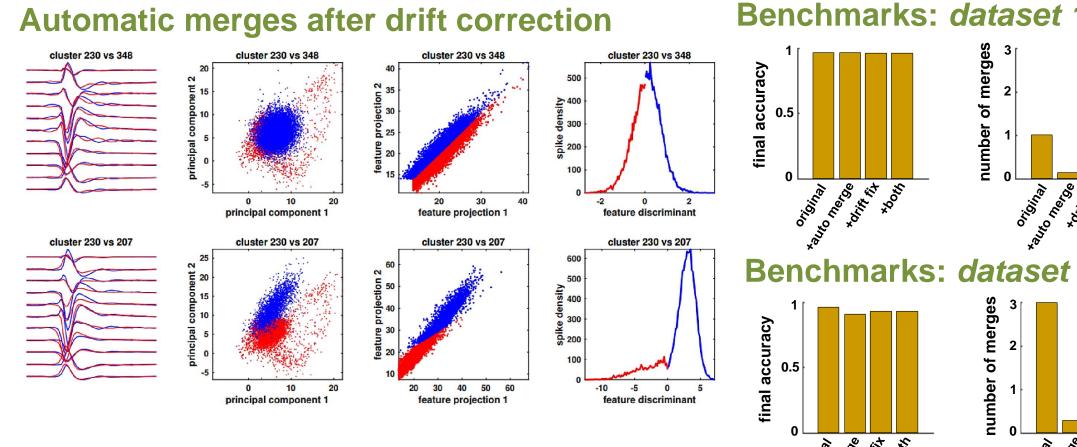
Linear approximation follows from:

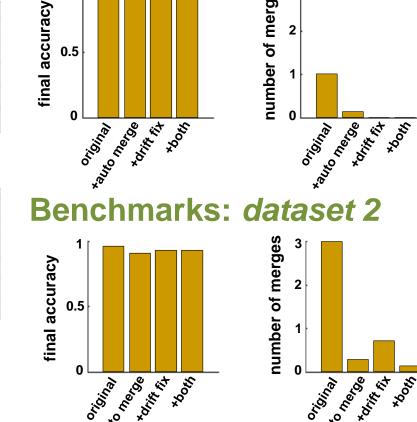
$$R = R_{\alpha}R_{\beta}R_{\gamma}, R_{\alpha} = \begin{bmatrix} \cos(\alpha) & \sin(\alpha) & 0 \\ -\sin(\alpha) & \cos(\alpha) & 0 \\ 0 & 0 & 1 \end{bmatrix} \approx \begin{bmatrix} 1 & \alpha & 0 \\ -\alpha & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Drift correction helps with spike sorting









Acknowledgments

Michael Krumin, Charu Reddy, Michalis Michaelos, Salvatore DiLisio





